

FIG. 1

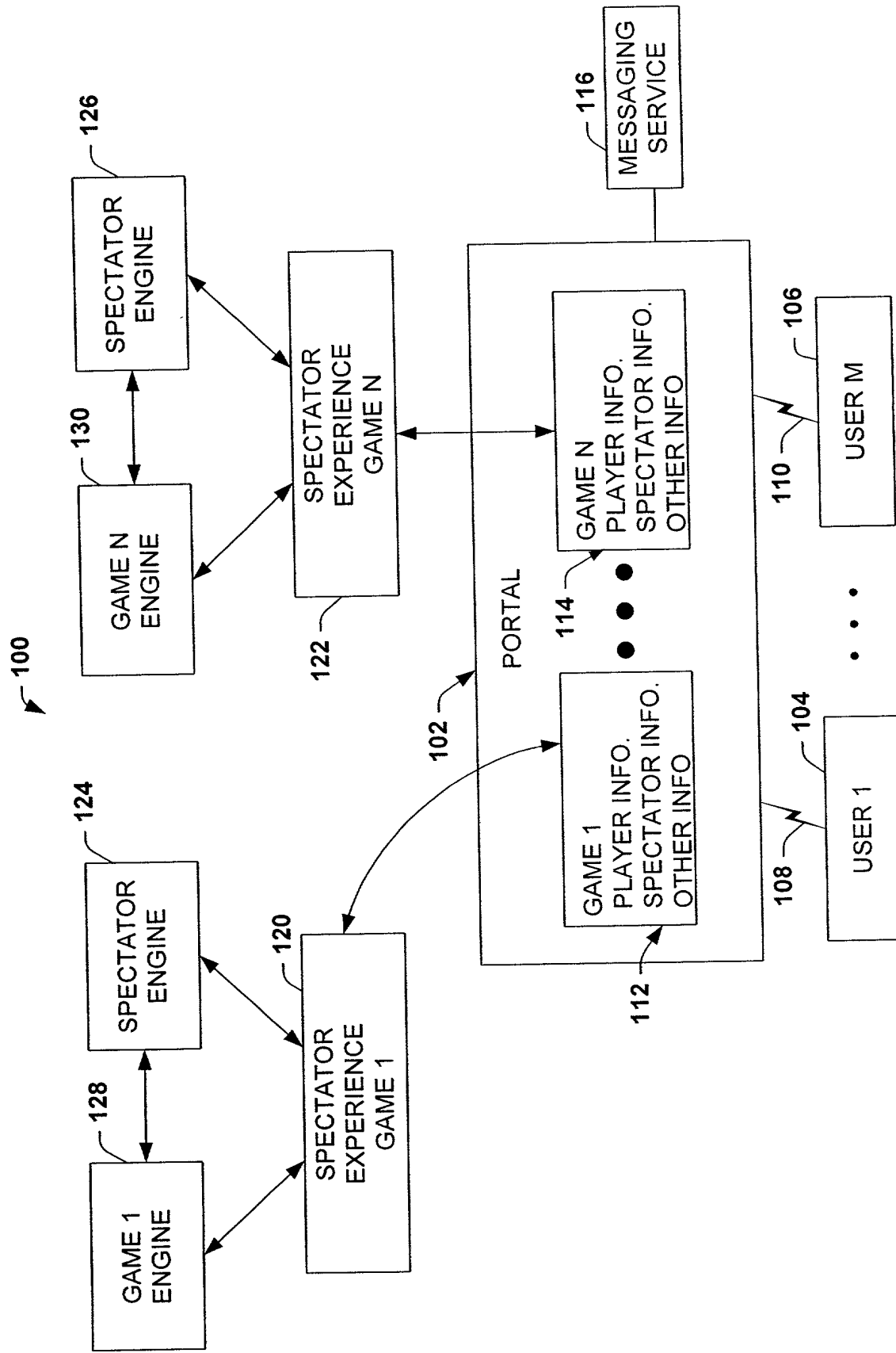


FIG. 2

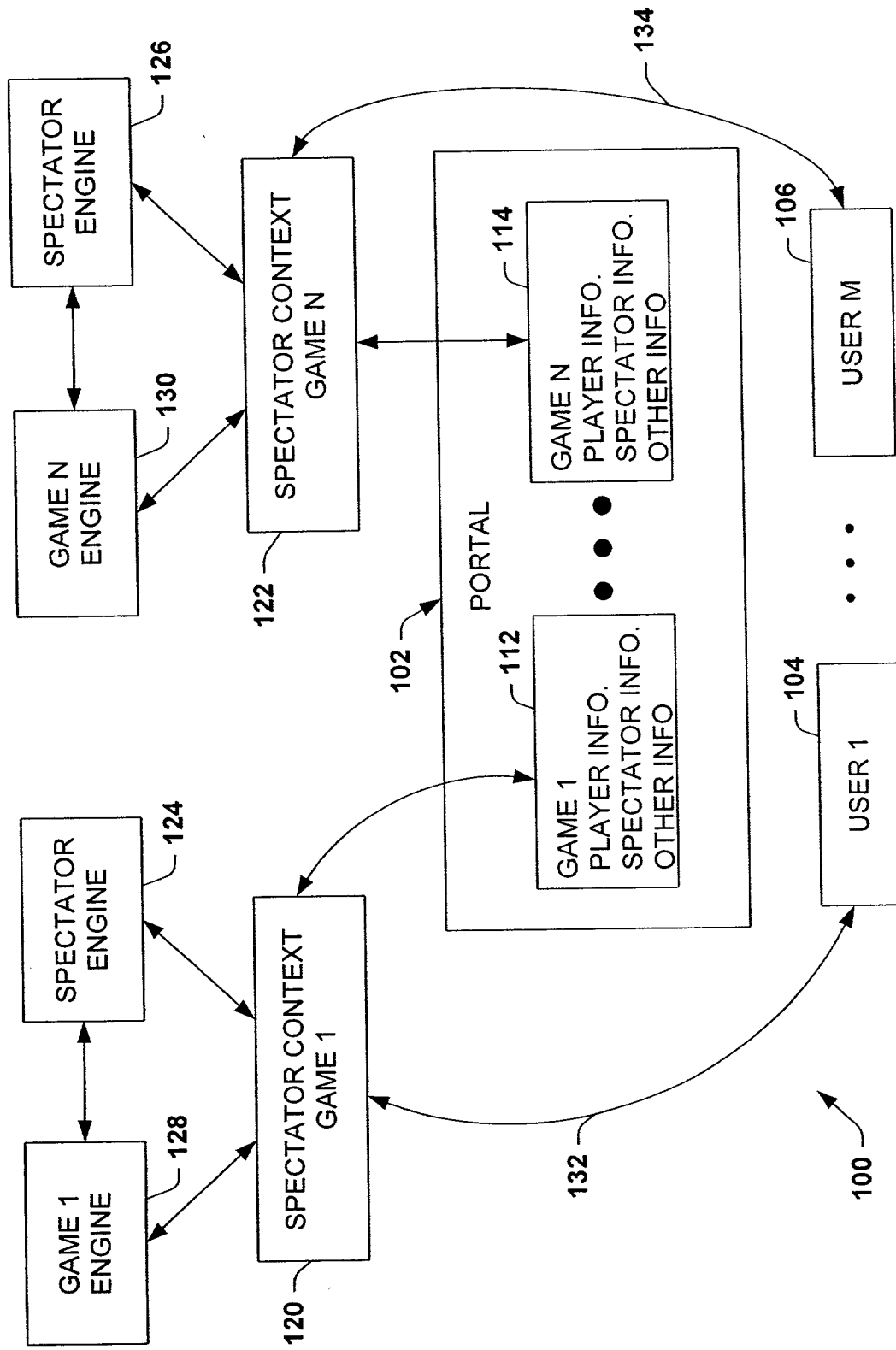


FIG. 3

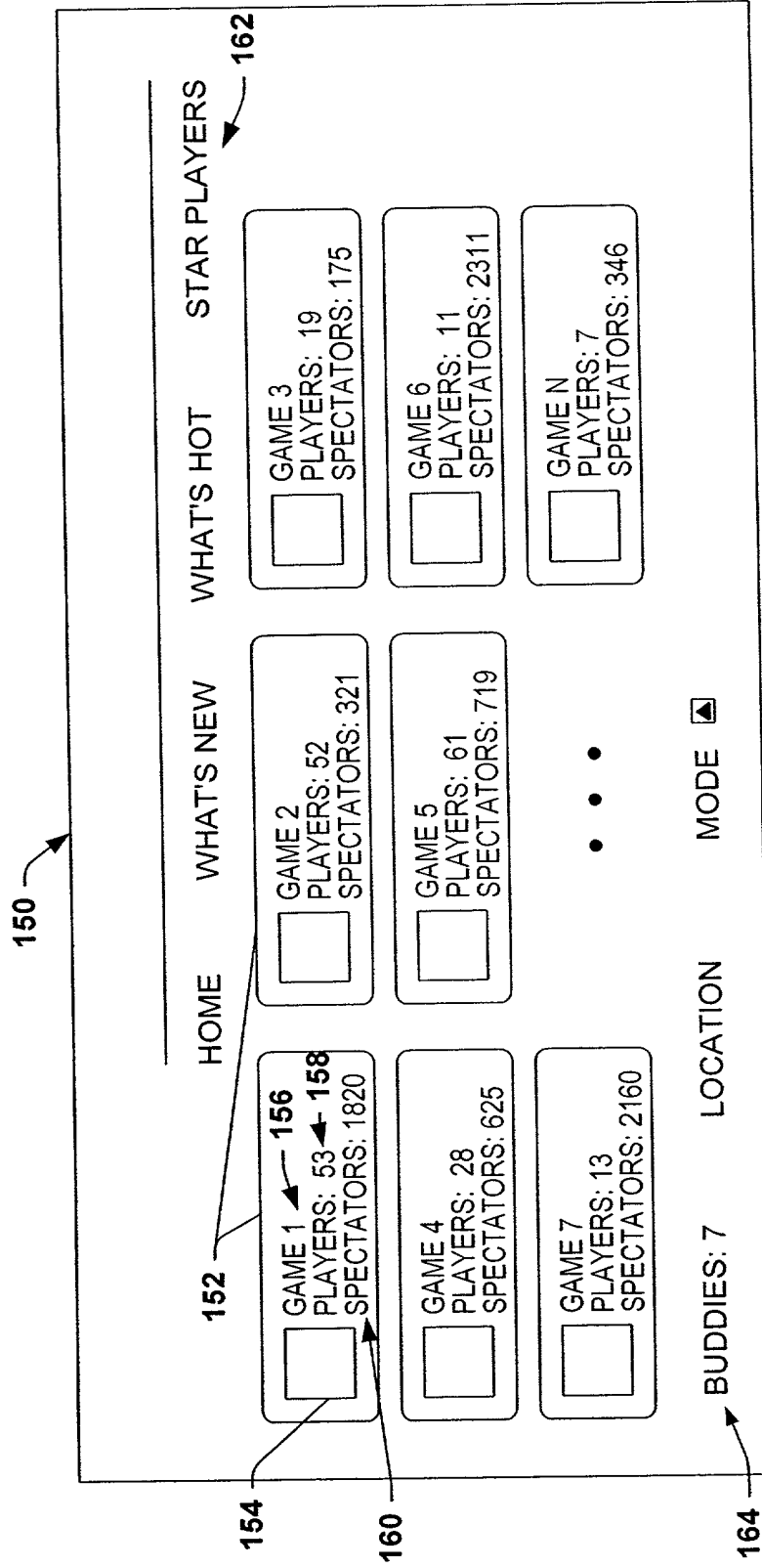


FIG. 4

180

HOME	WHAT'S NEW	WHAT'S HOT	STAR PLAYERS
<div>BUDDIES: 6</div> <div>186</div> <div>184</div> <div>REPRESENTATION OF BUDDY</div> <div>NAME1: LOCATION</div> <div>188</div>	<div>REPRESENTATION OF BUDDY</div> <div>NAME1: LOCATION</div>	<div>REPRESENTATION OF BUDDY</div> <div>NAME1: LOCATION</div>	<div><input checked="" type="checkbox"/> LIST VIEW</div>
<div>REPRESENTATION OF BUDDY</div> <div>NAME1: LOCATION</div>	<div>REPRESENTATION OF BUDDY</div> <div>NAME1: LOCATION</div>	<div>REPRESENTATION OF BUDDY</div> <div>NAME1: LOCATION</div>	

FIG. 5

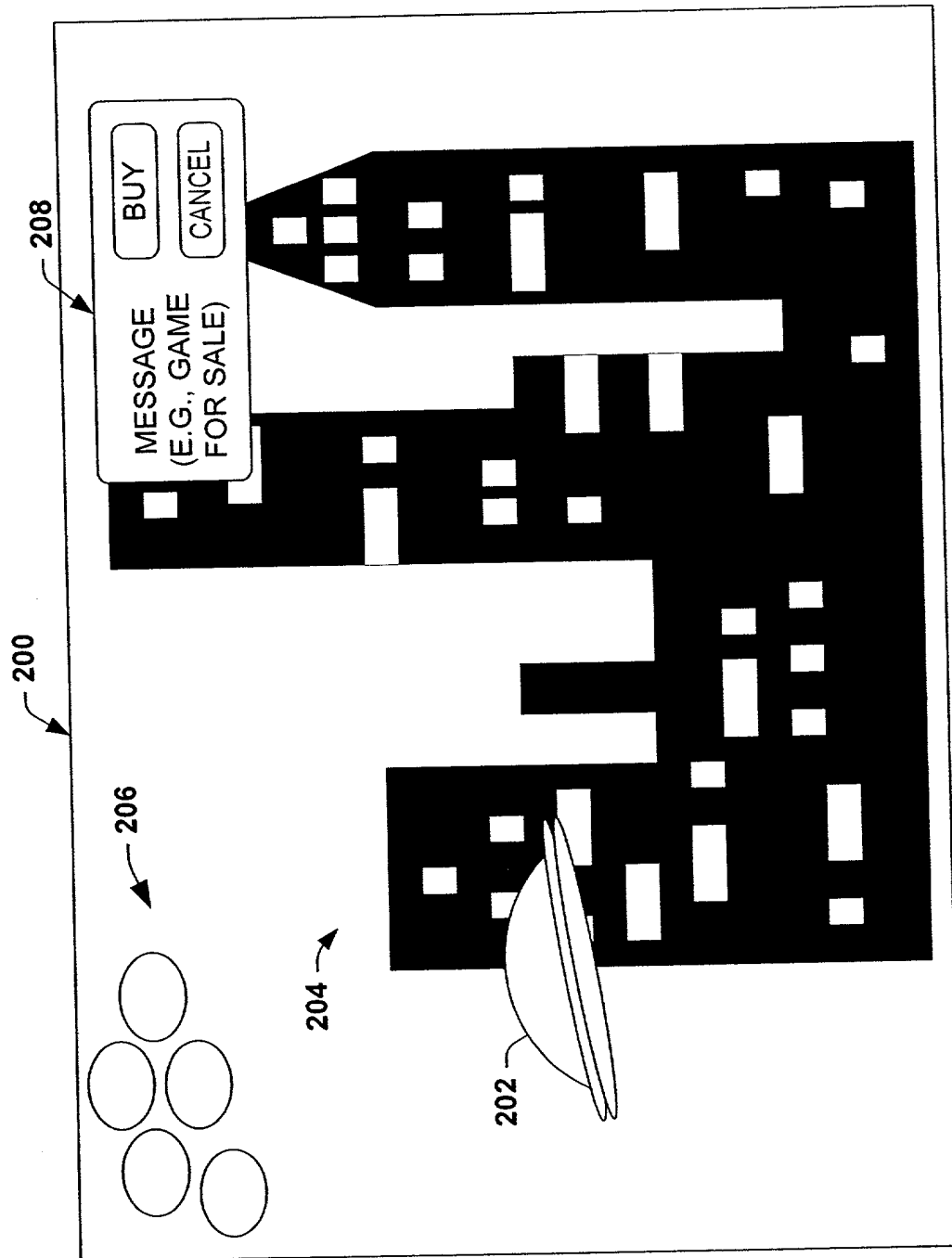


FIG. 6

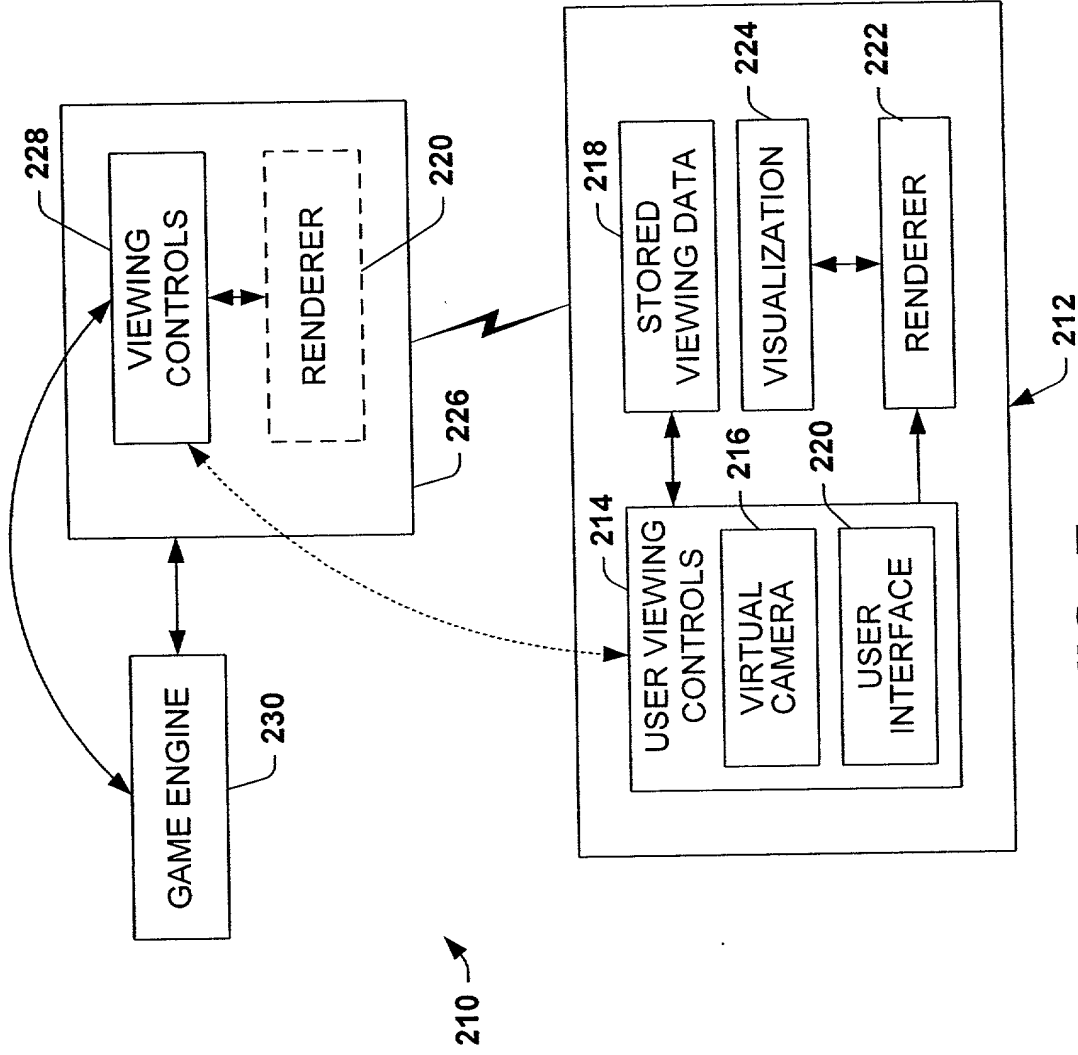


FIG. 7

FIG. 8 is a block diagram of a system architecture for a game spectator website. The system includes a game (246) connected to a spectator website (248) via a network (240). The spectator website (248) is connected to a server (244) via a network (240). The server (244) is connected to multiple users (242) via a network (240).

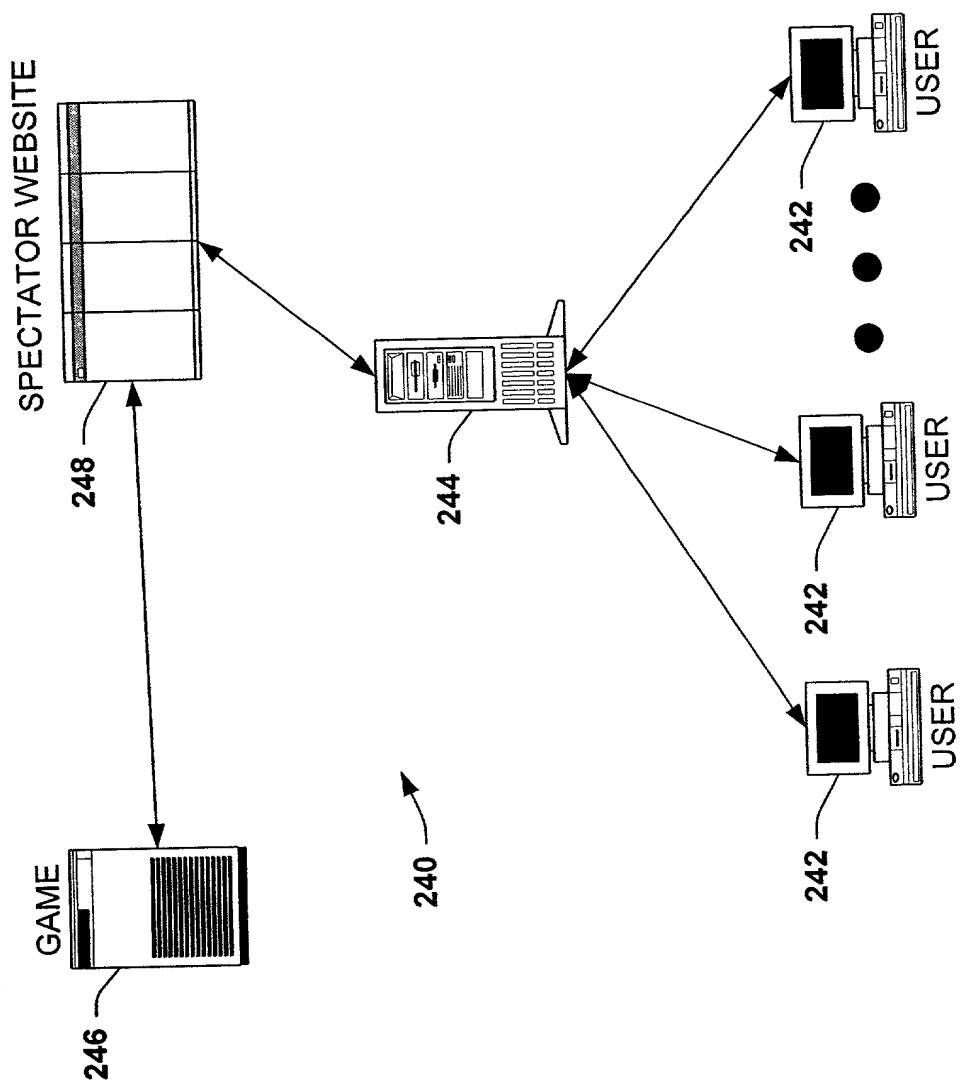


FIG. 8

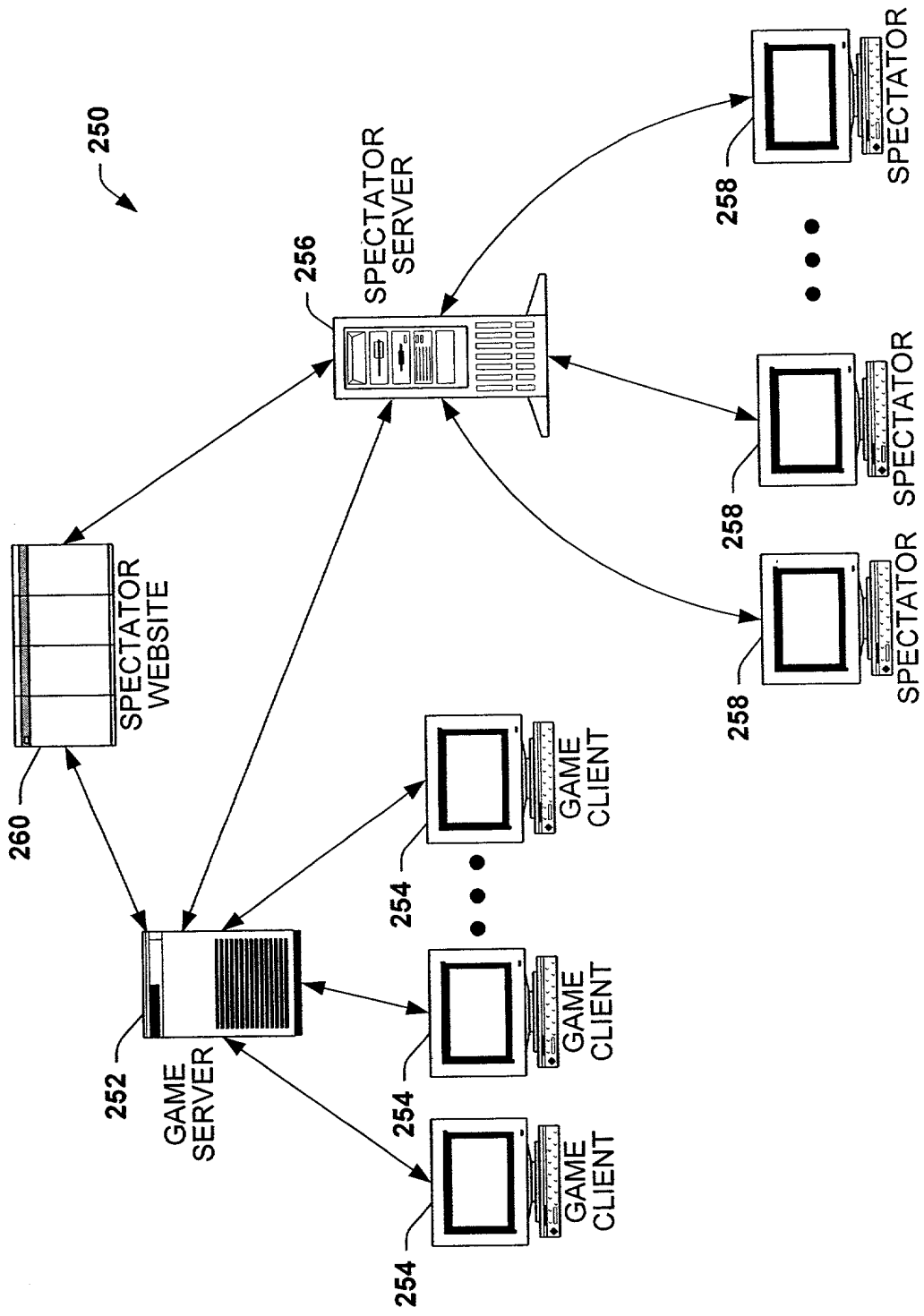


FIG. 9

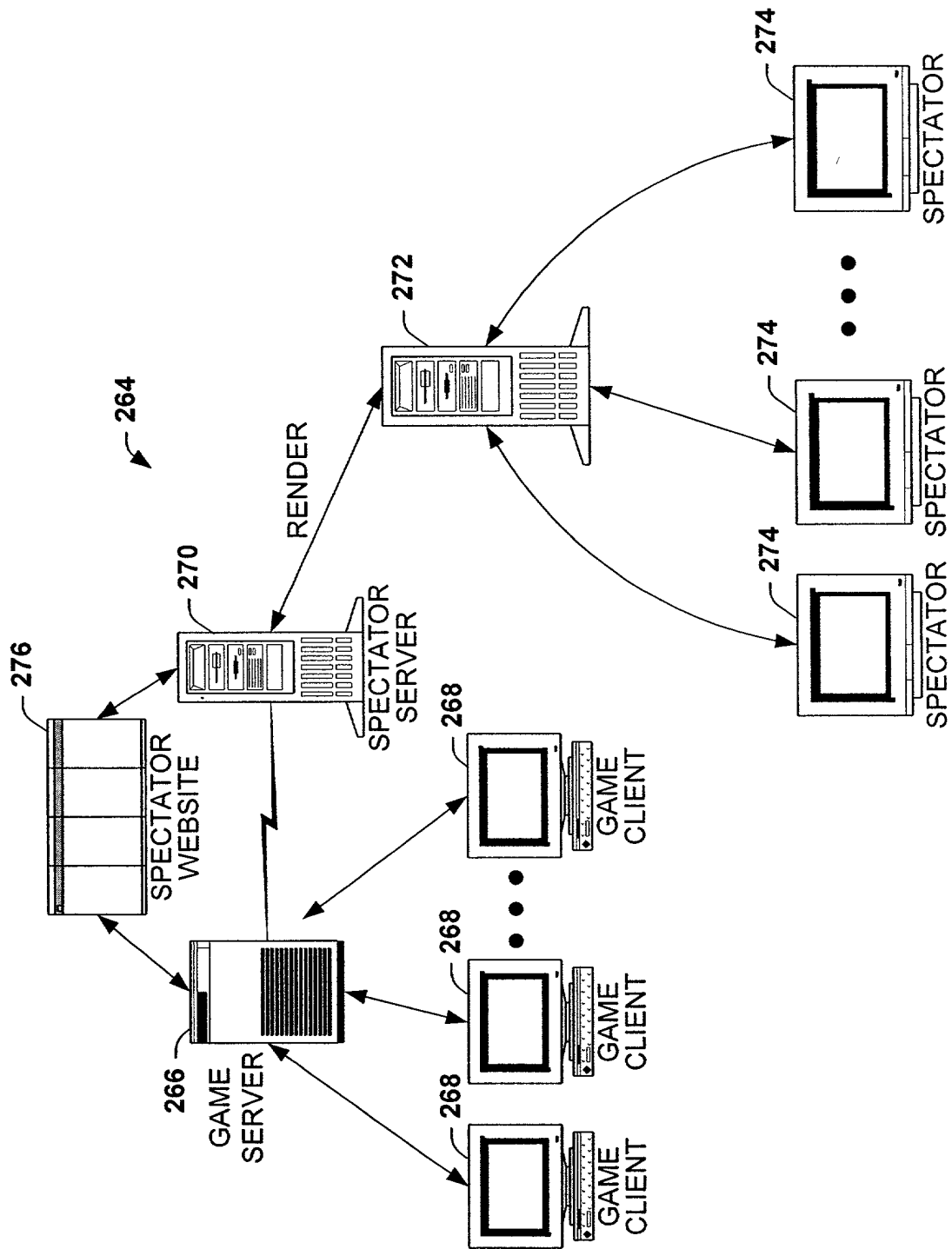


FIG. 10

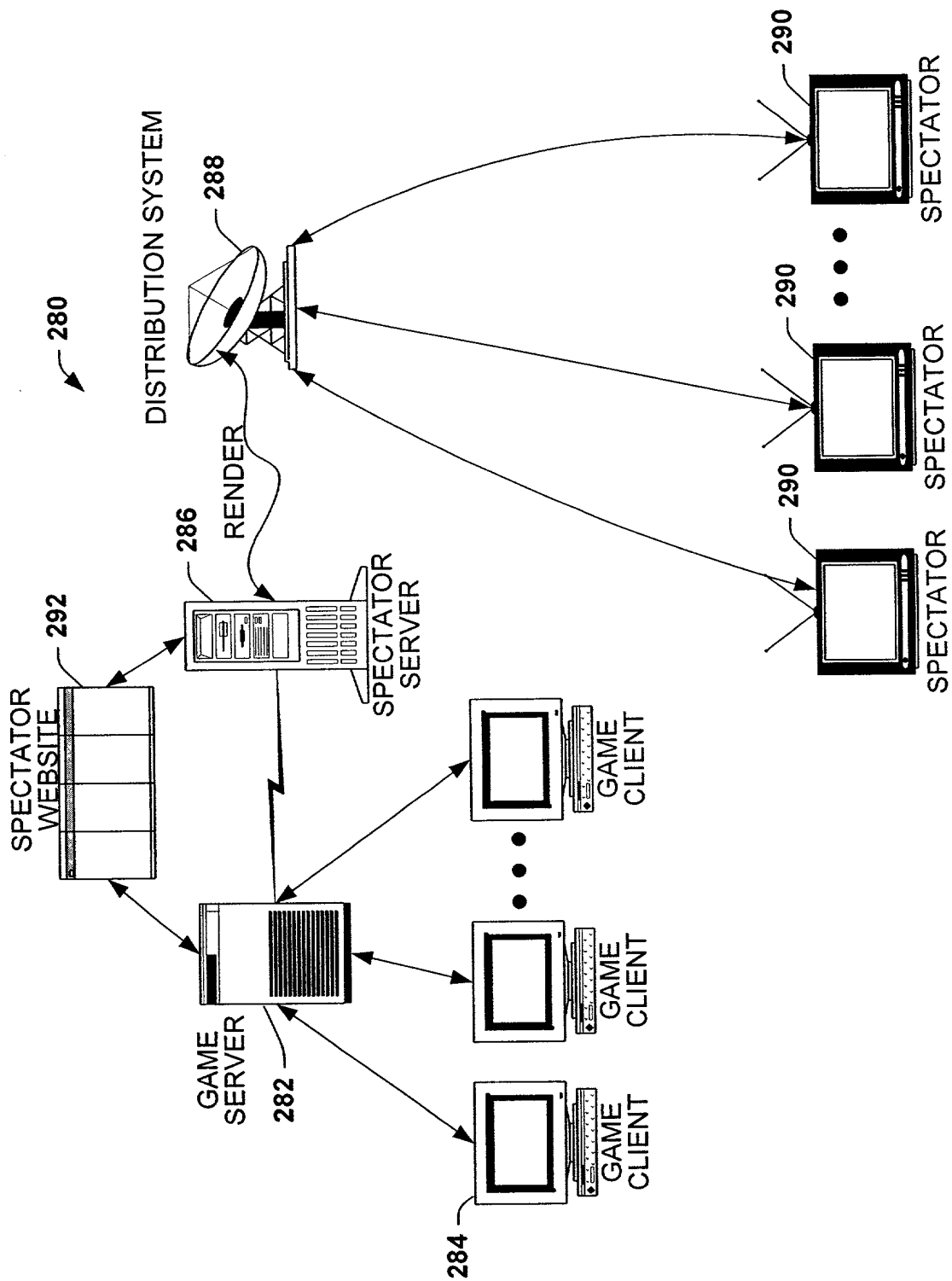
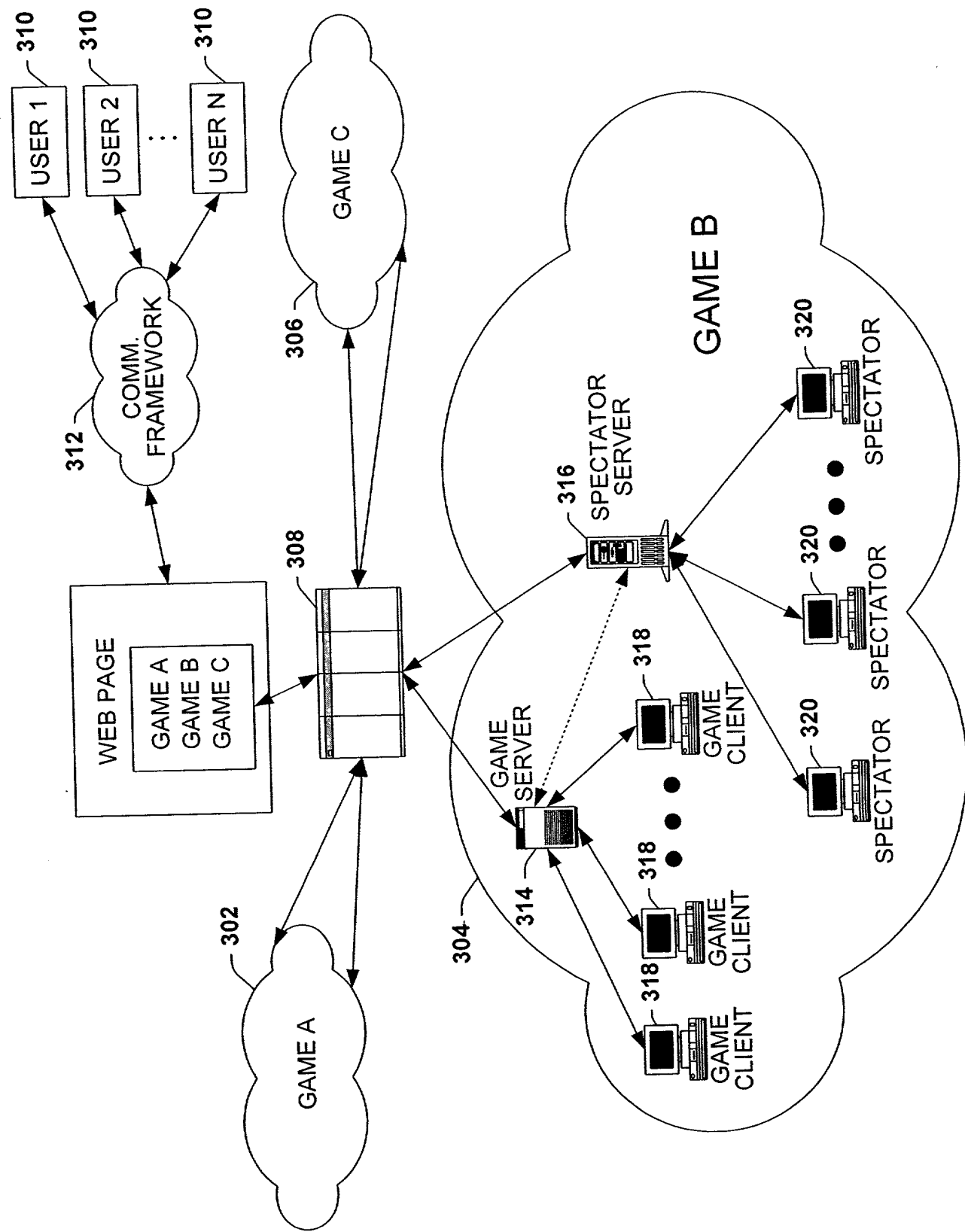


FIG. 11



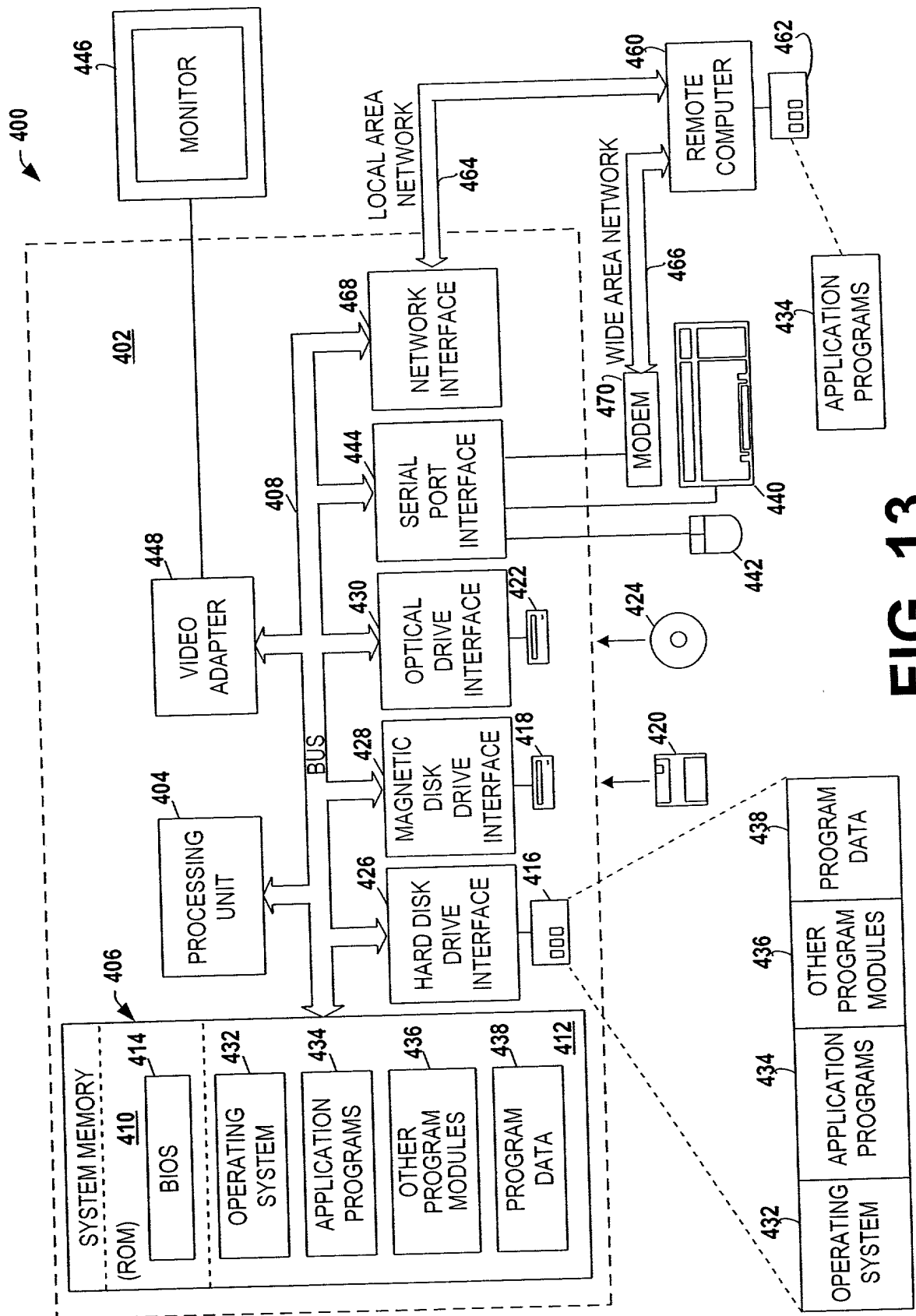


FIG. 13

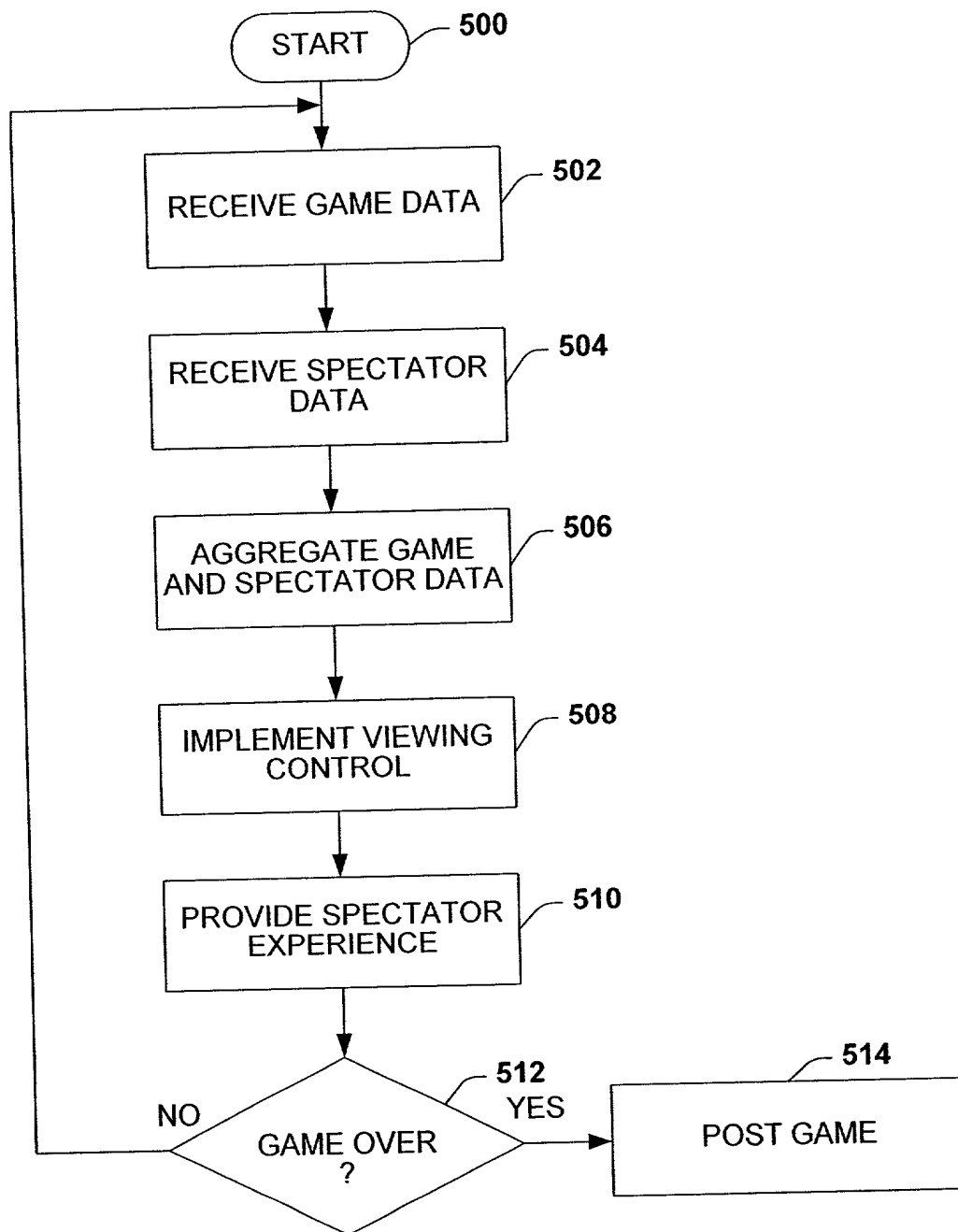


FIG. 14

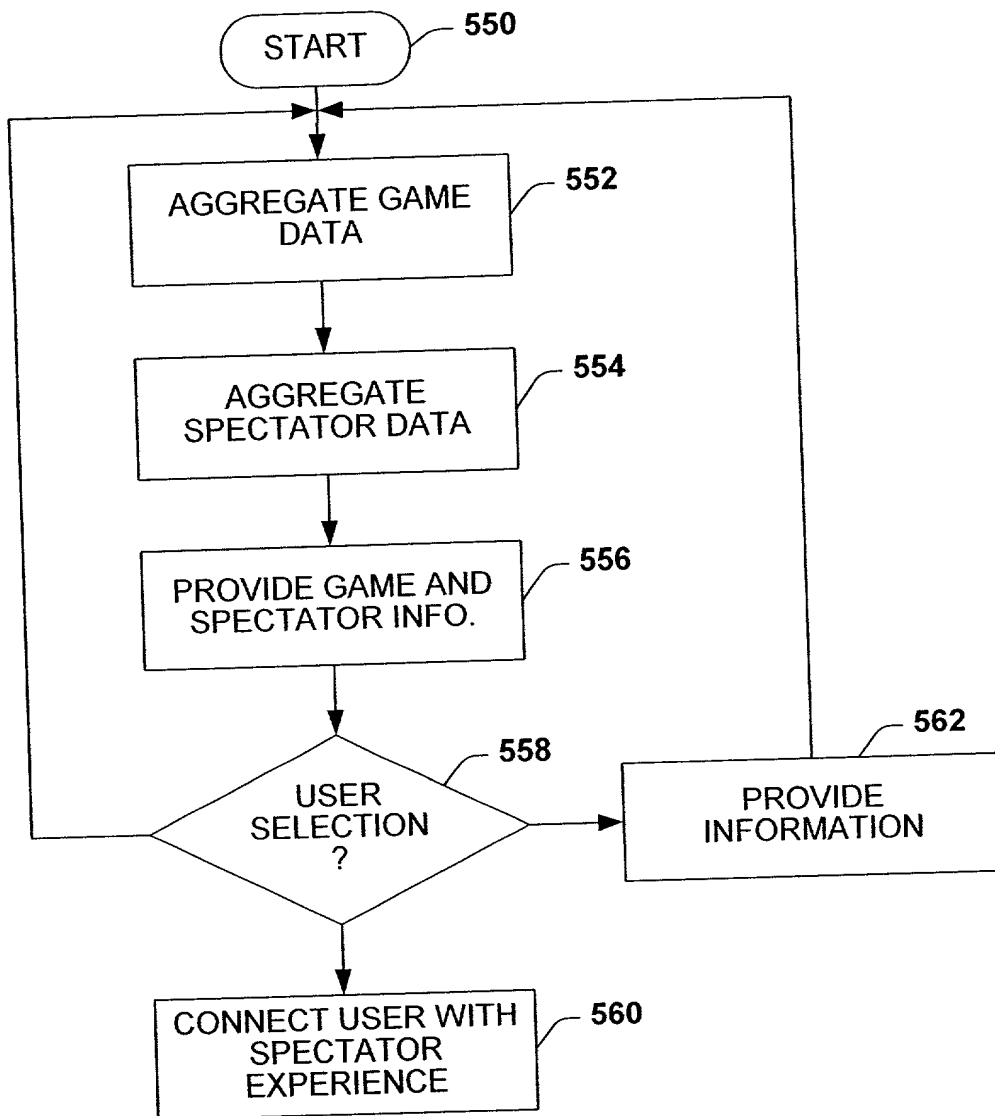


FIG. 15